WHEREAS, an estimated 95,000 South Carolinians could be problem gamblers with gambling behavior that disrupts or negatively impacts other areas of their lives; and

WHEREAS, problem gambling is a public health issue that has a significant societal and economic impact on all residents of the Palmetto State; and

WHEREAS, problem gambling is treatable and treatment is effective in minimizing the harm to both individuals and society as a whole; and

WHEREAS, individuals, professionals, and organizations across the state are dedicated to educating the public about problem gambling and the availability and effectiveness of treatment; and

WHEREAS, the South Carolina Department of Alcohol and Other Drug Abuse Services operates the SC Gambling Helpline to provide support to problem gamblers and their families 24 hours a day, seven days a week and makes treatment of problem gambling available to all residents of the Palmetto State through its statewide system of 33 local providers.

NOW, THEREFORE, I, Mark Sanford, Governor of the Great State of South Carolina, do hereby proclaim March 6 – 12, 2006 as

PROBLEM GAMBLING AWARENESS WEEK

throughout the state and encourage all South Carolinians to help spread the message that there is help for problem gamblers and to support those who are in treatment and recovery and their families.